**Slide 1: Project Title and Tagline**

**Global Mobile Hotspot System**  
*"Seamless Connectivity, Anytime, Anywhere."*

**Slide 2: Problem**

* **Lack of Global Connectivity**: Travelers face challenges accessing stable internet without incurring high roaming costs.
* **Limitations of Current Technology**: Existing hotspot devices connect fewer devices and are limited to small areas.
* **Challenges for Students, Travelers, and Businesses**: The demand for affordable and reliable internet is growing faster than the available infrastructure.

**Slide 3: Solution**

* **Global Mobile Hotspot System** offers an affordable, high-speed internet solution with global coverage.
* Features:
  + Provides global connectivity via **multi-network technology**.
  + Connects multiple devices without geographic restrictions.
  + Saves costs with optimized data plans for individuals and businesses.

**Slide 4: Target Market**

* **International Travelers**: Tourists and business travelers.
* **Students**: Affordable, reliable internet for learning.
* **Small and Large Businesses**: Fast connectivity for remote teams.

The global hotspot device market is projected to reach $12 billion by 2028, with a 10% annual growth rate.

**Slide 5: Business Model**

1. **Device Sales**: Devices priced between $50–$120 based on features.
2. **Data Packages**: Monthly subscriptions or pay-as-you-go options.
3. **Enterprise Contracts**: Offering connectivity services to global businesses.

**Slide 6: Competitive Advantage**

* **Global Mobile Hotspot System** offers:
  + Borderless global connectivity.
  + Lower costs compared to roaming services.
  + Ability to connect multiple devices without sacrificing speed.

**Slide 7: Team**

* **Faiz makame mshamba**: Founder and Visionary
* **Technology Experts**: Specialists in software, hardware, and networks.
* **Strategic Partners**: Infrastructure providers and hardware manufacturers.

**Slide 8: Investment Ask**

* **Total Funding Required**: $250,000
* Allocation:
  + 40%: Research and Development (R&D).
  + 30%: Hardware production.
  + 20%: Marketing and distribution.
  + 10%: Operational expenses.

**Slide 9: Revenue Projections**

* **Year 1**: $500,000 in initial sales.
* **Year 3**: Projected revenue of $5 million from increased device and service adoption.

**Slide 10: Closing (Call to Action)**

**Join us in revolutionizing global connectivity!**

* We’re seeking investors and strategic partners to bring this innovation to life.
* **Contact Us**: mshambafaiz@gmail.com